

0	Story	Section	Trigger	Character	Line	Voice Direction	Context	Translation and Other Notes
101	Code Rogue	Prologue - Destroyed Throne Room	Start of story	The Hero	Is that all you've got?		Desmond and the Hero are engaged in their "final" battle. Desmond's health is very low.	
102	Code Rogue	Prologue - Destroyed Throne Room	Attack the Hero	Desmond	How about this?			This line plays the first time the player tries to attack the Hero.
103	Code Rogue	Prologue - Destroyed Throne Room	Hit the Hero	Desmond	Not so cocky now, are we?			This line plays if the player times their attack correctly.
104	Code Rogue	Prologue - Destroyed Throne Room	Next	Desmond	That's a nice change of pace.	Surprised		Desmond's internal thoughts.
105	Code Rogue	Prologue - Destroyed Throne Room	Miss the Hero	The Hero	You call that an attack?			This line plays if the player times their attack incorrectly.
106	Code Rogue	Prologue - Destroyed Throne Room	Next	Desmond	Untouchable as usual.	Bored		Desmond's internal thoughts.
107	Code Rogue	Prologue - Destroyed Throne Room	Fail to dodge	The Hero	You're not so tough.			This line plays the first time the player fails to evade the Hero's attack.
108	Code Rogue	Prologue - Destroyed Throne Room	Next	Desmond	No matter what I do, it always ends like this.	Bored		Desmond's internal thoughts.
109	Code Rogue	Prologue - Destroyed Throne Room	Fail to dodge	Desmond	Don't think you've won, Hero. This isn't over! I <u>will</u> reign victorious!	Theatrical	Desmond's health drops to 0.	This line plays the second time the player fails to evade the Hero's attack.
110	Code Rogue	Prologue - Destroyed Throne Room	Next	The Hero	In your dreams. Your days of tyranny are over! This is the end!			
111	Code Rogue	Prologue - Destroyed Throne Room	Next	Desmond	Indeed... The end is always like this.	Bored		Desmond's internal thoughts.
112	Code Rogue	Chapter One - Throne Room	Move	Desmond	Back here again, I see.		Desmond is back in his throne room like nothing happened.	This line plays the first time the player moves.
113	Code Rogue	Chapter One - Throne Room	Talk to Guard #1	Guard #1	Yes, My Lord?			
114	Code Rogue	Chapter One - Throne Room	Talk to Guard #2	Guard #2	Do you need something, My Lord? Let us fetch it for you.			
115	Code Rogue	Chapter One - Throne Room	Attempt to exit	Guard #1	My Lord, your scouts should be returning soon.			
116	Code Rogue	Chapter One - Throne Room	Next	Desmond	I'll have to wait for their report.			
117	Code Rogue	Chapter One - Throne Room	Interact with wall tapestry	Desmond	Everything stitched back together just the way it was.			This line plays the first time the player interacts with a tapestry.
118	Code Rogue	Chapter One - Throne Room	Interact with wall tapestry	Desmond	I've had to look at this design forever. I wonder if I could get a new one.			This line plays for all subsequent interactions with a tapestry.
119	Code Rogue	Chapter One - Throne Room	Interact with column	Desmond	I don't mind it here when it's all intact.			This line plays the first time the player interacts with a column.
120	Code Rogue	Chapter One - Throne Room	Interact with column	Desmond	I <u>am</u> a bit tired of the monotony. Maybe I could have them painted.			This line plays for all subsequent interactions with a pillar.
121	Code Rogue	Chapter One - Throne Room	Interact with sconce	Desmond	I could go for something a little less macabre.		The sconces have a spooky, skeletal motif.	
122	Code Rogue	Chapter One - Throne Room	Move behind throne	Desmond	I don't think hiding here will change anything.			

123	Code Rogue	Chapter One - Throne Room	Interact with throne	Desmond	Is my only purpose to sit here and wait for the end all over again?			After the line, the player is asked if they would like to sit on the throne.
124	Code Rogue	Chapter One - Throne Room	Sit on throne	Guard #3	My Lord--		Guard #3 enters the throne room and kneels in front of Desmond.	
125	Code Rogue	Chapter One - Throne Room	Next	Desmond	Let me guess. The scouts have returned with a report of "utmost urgency."	Bored		